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written by Julia Cook illustrated by Anita DuFalla

Bag

Jase



Introduction:

A "Tattle Rock" is a small rock that you can decorate and set on top of your desk to remind you not to tattle. Use different colored paint to represent your feelings that are associated with tattling.

Here is your paint color code:

Red–Anger Blue–Sadness Orange–Anxiety Yellow–Happiness Green–Guilt Purple–Loyalty/Honor

Be Creative!!

Materials Needed:

- 1 small rock per student
- Tempura paint
- Stick on eyes (optional)



The Tattle Tongue Comes To Life!

Supplies:

- Various Craft Materials (Glitter, Yarn, etc.)
- Crayons/Markers
- Plain White Paper Plates (2 per student)
- Glue
- Scissors
- Wooden Craft Sticks (1 per student)

Teacher Directions:

Make copies of the Josh face for each student. Trim each copy and glue it to a paper plate. Carefully cut a tongue opening at the base of Josh's smile that is wide enough for the craft stick to slide in and out of. Have kids decorate Josh and his tongue with markers, crayon, yarn, glitter, etc.

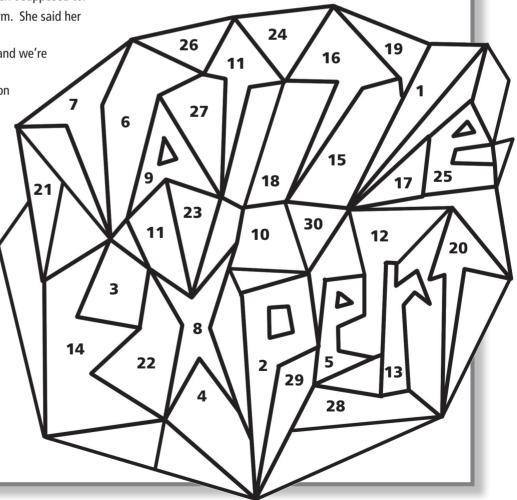


What I Know About Tattling

Directions: Read the following situations. If you should warn someone, color the space that matches the situation number. If you should not tell, leave that space blank. When you are finished, read the hidden message in the puzzle.

- 1. Jonah never uses the cross walk.
- **2.** Ann pushes me down on purpose when we walk home.
- 3. Trevor took my favorite pencil.
- 4. Tom gets a drink when he isn't supposed to.
- **5.** Kevin tells me if I don't give him my lunch money, he'll beat me up.
- **6.** Krista said that Tim kissed Marianne on the playground.
- **7.** Tanner smokes cigarettes and tries to get me to do it with him.
- **8.** Carter stuck pins through the snail shells when our teacher was out of the room.
- 9. Cameron makes me give him my answers to tests. He says he'll kill me if I don't.
- 10. Angela uses gel pens, and we aren't supposed to.
- **11.** Sarah has a bad bruise on her arm. She said her mom got mad and grabbed her.
- **12.** Eddy uses lined paper for math and we're supposed to use blank paper.
- **13.** Camille talks to strange people on her computer and is going to go meet one of them.
- **14.** Toby brought one of his uncle's guns to school, and has it in his back pack.
- **15.** Ted called me a "Butt-head"!
- **16.** Alex sneaks out of his house at night, and his parents don't know it.
- **17.** Gary cuts in line every day to be first in the lunchroom.
- **18.** Adam cheats on his spelling test. He writes the words on the inside of his hand.
- **19.** De De gives her food away in the lunchroom, and we aren't supposed to share food.
- **20.** I saw Nate steal a candy bar from the gas station. He says he does it all the time.

- **21.** Jana took three tissues to blow her nose. We are only supposed to take one.
- **22.** Kris put a crayon in the pencil sharpener for the third time.
- **23.** Evan didn't wash his hands before lunch.
- 24. Tabitha didn't do her homework.
- **25.** Ryan hid when we had a fire drill and didn't go outside.
- **26.** Kimberly didn't put her glue away.
- 27. Raven stuck her tongue out at me!
- 28. Ivan put a library book back in the wrong place.
- 29. Andy has a messy desk.
- **30.** Rebecca chews gum all the time, and gum isn't allowed at school.



Resisting the Tattle

Directions: In advance, select two students to be the "sneaky eaters" and speak to them privately (see below).

Split your class into two teams. Choose three members from each team and ask them to leave the room. Explain to the remaining students that they are going to compete against each other in building a tower out of marshmallows and toothpicks. The team that constructs the highest tower will win. Tell students that one student out in the hall from their team has been told previously to

occasionally eat the marshmallows one at a time in a "sneaky" way. It is their job to notice, and try to get the other two kids from their team to tell on them. Only the two kids in the hall can tattle. The rest of the kids can only encourage tattling.

Go out into the hall and explain to the other six kids that they will now join their teams and compete to build a tower out of marshmallows and toothpicks.

You are creating a situation for four students that is not dangerous and does not directly involve them. The contest ends when one of the four tattles. If no one tattles, reward your students with praise and discuss M.Y.O.B.

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The purpose of this activity is to create a situation that will encourage students to tattle. Can they resist?

Tattle Rule Roadshow

Divide your classroom into four teams. Have each team select a tattle rule to act out and perform for the class (they may choose to draw them out of a hat, etc.). Allow students ample time to create and practice their skits. Have each team perform their skits in front of the rest of the classs, and possibly for other classes in your building.

- Be a Danger Ranger
- Be a Problem Solver
- Now or Later
- M.Y.O.B. (Mind Your Own Beeswax)!

The perfect companion to A Bad Case of Tattle Tongue.

This supplementary teacher's guide will give your students a "hands on" opportunity to apply and process The Four Tattle Rules. It can help children become effective problem solvers and improve their social relationships with peers. Through discussion questions and exercises, you'll be able to help your students fully understand the differences between tattling and warning.



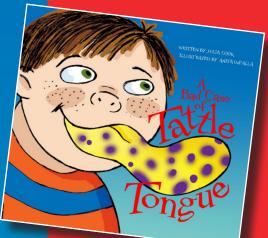
Julia Cook, M.S. is a national awardwinning children's author, counselor, and parenting expert. She has presented in



thousands of schools nationally and internationally, regularly speaks at education and counseling conferences, and has published children's books on a wide range of character and social development topics. The goal behind Cook's work is to actively involve young people in fun, memorable stories and teach them to become lifelong problem solvers. Inspiration for her books comes from working with children and carefully listening to counselors, parents, and teachers, in order to stay on top of needs in the classroom and at home. Cook has the innate ability to enter the worldview of a child through storybooks, giving children both the "what to say" and the "how to say it."



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The Four Tattle Rules

RULE 1 Be a Danger Ranger

RULE 2 Be a Problem Solver

> RULE 3 Now or Later

RULE 4 (M.Y.O.B.) Mind Your Own Beeswax!

